



**ENCOR***STUDIO*



Encor Studio was founded in 2016 by Swiss audiovisual artists Mirko Eremita, David Houcheringer, Manuel Oberholzer and Valerio Spoletini. Their skills and sensibilities shape the unique identity of the studio and its projects. Combining technology with lo-fi materials, using self-developed tools and playing with scales, Encor Studio is on board a journey where beauty takes center stage. Underlining the symbolic value of light and sound, the artworks of the studio merge technology with the physicality of space. The way hidden information is made palpable, interwoven in our physical and social lives, offers a fresh perspective on an ever-evolving world that, like the properties of light itself, remains mostly a mystery.

Experimenting with kinetic sculptures, architecture, installations and sound visualization, often challenging their limitations, Encor Studio strongly emphasises twisting the audience's perception. Using mirrors, digital artistry, creative coding, data, water and sound waves a.o., experiences are crafted where space and its physical properties take new shapes. By altering the mental states of the audience, the reality is distorted, literally and metaphorically, providing a reflexive look at the human condition itself. This visceral back and forth between reality and concept creates snapshots in time, shaping dense layers that document and grant access to the exploratory journey of Encor Studio.

In its recent development, the studio focuses on a more reductionist approach, subtracting rather than adding elements, allowing the direct environment and lighting to play a larger role. Favouring in situ materials and energetic efficiency serves as a statement against homogeneity.

**ENCOR**

## **Subtractive Series 2025**

This ongoing series by Encor Studio delves into the delicate interplay between presence and absence—where what is unseen often carries more weight than what is visible. Rooted in themes of memory, loss, and perception, the series investigates how the intangible can leave the most profound impression, and how involuntary memory—those unexpected moments that resurface without warning—can reveal the true significance of what once seemed ephemeral.

In this body of work, Encor Studio invites viewers into a space where perception becomes the medium. Physical objects are replaced by the trace they leave behind, the afterimage they impress upon our senses. Playing with light, transparency, and the thresholds between interior and exterior, the installations become meditations on the impermanence of experience. Building on their recent Subtractive Series, this exploration emphasizes minimalism and energy-conscious design, transforming architecture into a responsive canvas. Here, concealment becomes revelation, and the absence of form becomes a powerful presence. The series echoes the spirit of Proust's *In Search of Lost Time*, where memory is not recalled but reawakened—subtle, elusive, and deeply resonant.

## **Full online presentation**

**STUDIO**



# Selected Past Shows



## 2025

SOLO SHOW, Monopol, Berlin  
ALCOVE IN SITU Glas Museum Dannemark  
ALCOVE LTD, Now or Never Festival, Melbourne  
ADSUM, Dark Room, Berlin  
COLLAPSE, HEK - House Of Electronic Arts, Switzerland

## 2024

ADSUM EXP Beyond Basel Miami, US  
ALCOVE LTD, LEV Festival, Madrid, Spain  
WARPED, EPFL LAB PAVILLON , Lausanne, Switzerland  
ALCOVE EXT, Swiss Design Awards, Switzerland

## 2023

ALCOVE LTD, Biennale Nemo, Centre 104, Paris  
FRONTIER, Biennale Nemo, Défense, Paris  
ALCOVE LTD, Geneva Lux, Switzerland  
INITIATION Conflux festival, Rotterdam  
COLLAPSE, Lausanne, Switzerland  
FRONTIER, Lethargy, Zurich, Switzerland  
COLLAPSE, Zurich, Switzerland  
ADSUM, Klang Moor Schopfe, Switzerland

## 2022

OMEGA PAVILLON, Tokyo, Japon  
COLLAPSE, Rote Fabrik, Switzerland  
ALCOVE LTD, Lyon Lumière, Lyon, France  
ENCOR X EPFL, EPFL, Lausanne, Switzerland

## 2021

FRONTIER, Silver Lining Festival, Taipei, Taiwan  
HATE, Mapping Festival, Geneva, Switzerland  
EXPLORER, Morat Lumière, Fribourg, Switzerland  
FRONTIER, Maintenant Festival, Rennes, France  
ELEVATED, Arany Theatre Shaghai, China

## 2020

DAS FREMDE, Yamagata Biennale, Japan  
HATE, 23rd Japan Media Art, Japan  
FRONTIER, Planet Wandering, Beijing, China  
HATE, Friart Kunsthalle, Fribourg, Switzerland  
FRONTIER, Hsinchu Taiwan, Taipei, Taiwan  
ALCOVE, Lantern Festival, Yue-jin, Taiwan  
FRONTIER, Bright Brussels Festival, Belgium  
AURORA, Noche Blanca, Oviedo, Spain  
TRAPPED, Bright Brussels Festival, Belgium

## 2019

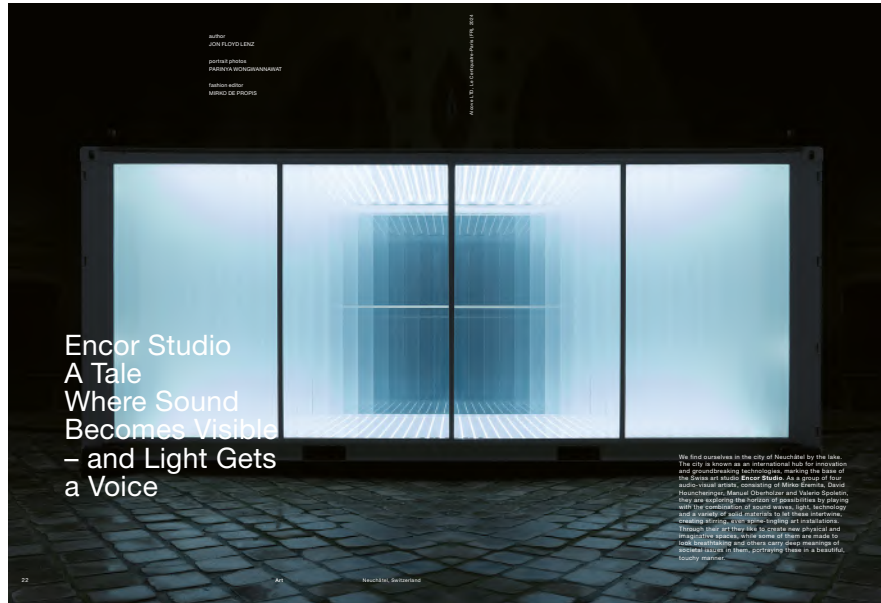
SANKUANZ Paris Fashion Show AW19, Paris, France  
FRONTIER, Gau Zuria, Bilbao, Spain  
DAS FREMDE, SXSW, Austin, USA  
TRAPPED, Lyon Lumière, Lyon, France  
HATE, Friart Kunsthalle, Fribourg, Switzerland  
ERRATIC, Donaufestival, Krems, Austria

## 2018

JEUX TYPOGRAPHIQUES Geneva Lux, Switzerland  
FRONTIER, Lyon Lumière, France  
SCROLLING REALITIES, World XR Forum, Cran, Switzerland  
EXPLORER, Prototyp, Brno, Czech Republic  
BEYOND THE TYPHOON, Mirage Festival, Lyon, France  
FRONTIER, Mirage Festival, Lyon, France

## 2017

INITIATION, Westbund Art Center Shanghai (CN) 2017  
MIRROR CALL, Lausanne Lumière, Switzerland  
SOLO SHOW, Westbound Art Center Shanghai, China  
SLICED, Atlas Electronic Festival, Marrakesh, Morocco  
ERRATIC, Terraforma, Milan, Italy  
BEYOND THE TYPHOON, The Island Project, Xiamen, China  
SLICED, Atlas Electronic Festival, Marrakech, Marrocco  
OCTAL, The Wormhole Art Space, Gulangyu, China



Numéro Magazine, January 2025  
[Download full article](#)

# Alcove In Situ

A person in a brown jacket and blue jeans stands with their back to the camera, looking out from a large, multi-paned glass alcove. The view outside shows a modern, multi-story building with a green lawn and trees. The interior floor is light-colored with shadows cast across it. The text 'Alcove In Situ' is overlaid in white on the left side of the image.

Glas Museum, Denmark, 2025

# Adsum



Paris Fashion Week, 2024



# Collapse

HEK - House Of Electronic Arts Museum, Basel, Switzerland 2025

# Avnier x Encor

Archives

AVNIER  
ALDOUARDIAG.WW

GARMENT RESEARCH PROJECT  
AVNIER + ARCHIVES  
NOVEMBER 22<sup>ND</sup> - NOVEMBER 23<sup>RD</sup>, 2024

# Adsum exp

A person in silhouette is looking at a series of overlapping glass panels that create a 3D effect of a glowing sphere. A spotlight illuminates the scene from the right.



# Collapse

Air Max Day, Zürich (CH), 2023

# Alcove ext





# Alcove LTD

Constellation (FR), 2024

The background features a series of overlapping, glowing circles and lines that create a sense of depth and movement, resembling a tunnel or a series of concentric rings. The colors transition from a light blue on the left to a bright white on the right, set against a dark, almost black background.

# Adsum Exp



# Alcove LTD

LEV Festival (ES), 2024

# Adsum



Swiss Desing Awards, Switzerland, 2024

# Alcove LTD



# Adsum



– Warped, EPFL LAB Pavillon (CH), 2023

# Warped



Warped, EPFL LAB Pavillon (CH), 2023

# Sankuanz

Paris Fashion Week, Paris (FR), 2024

# Adsum

425

# Decontamination Room

MBAL – Musée des beaux-arts du Locle (CH), 2020

ENCOR STUDIO  
DECONTAMINATION ROOM #001  
消毒室 #001  
TITRENTA WIRE #001  
SALA DE DECONTAMINAZIONE #001

# Alcove LTD



Centre 104, Paris (FR), 2024

# Aurora



Noche Blanca, Oviedo (ES), 2020

# Hate



Friart Kunsthalle, Fribourg (CH), 2019

A person stands on the left side of a dark, circular room, looking towards a central installation. The installation consists of a circular platform with a reflective surface, surrounded by a low wall. In the center of the platform, there are several vertical, glowing light tubes. The room is dimly lit, with the primary light source being the tubes themselves. The background shows a dark wall with some architectural details, including a window on the right side.

# Frontier

Silver Lining, Taipei (TW), 2021

# Frontier

Lyon Lumière (FR), 2018

# Scrolling Realities

A large, illuminated globe is the central focus of the image. The globe is covered in a dense grid of small, glowing points, with lines connecting some of these points to form a constellation-like pattern. The globe is mounted on a dark, metallic stand. The background is a dark, textured wall with a grid pattern, possibly a ceiling or a wall panel. The lighting is dramatic, highlighting the globe and creating a sense of depth and scale.


# Trapped

A man in silhouette is shown from the side, wearing a dark jacket and a cap, reaching out with his right hand towards a large, glowing, textured sphere. The sphere is the central focus, emitting a bright light that creates a strong contrast with the dark background. The sphere's surface is highly textured, resembling a globe or a large, illuminated object. The overall atmosphere is mysterious and contemplative.

Lyon Lumière (FR), 2019

# Frontier

The image features a dark, textured background with a bright, glowing line of light that starts from the upper left and extends towards the center, where it meets a more complex, jagged light pattern. The overall mood is mysterious and futuristic.

A woman is shown from the waist up, wearing a dark VR headset and holding two black VR controllers. Her arms are extended horizontally to the sides. She is wearing a dark, sleeveless, flowing dress. The background is a bright, overcast sky. The overall mood is one of freedom and immersion in virtual reality.

# Beyond The Typhoon

The Island Project, Xiamen (CN), 2017

# Explorer

A dark gallery space with numerous small, illuminated objects on stands. The objects are arranged in a grid-like pattern across the floor. Each object consists of a small, glowing sphere or cube mounted on a thin black stand. The room has white walls and a dark floor. There are doors in the background and an exit sign on the right wall.

Musée d'Art et d'Histoire of Neuchâtel (CH), 2020

# Frontier

Gau Zuria, Bilbao (ES), 2019



# Erratic

Prototyp, Brno, Czech Republic

# Sliced


A large, illuminated cube with a perforated surface, casting light patterns on a dark surface at night. The cube is the central focus, with its light reflecting on the surface below. The background is dark, with some trees visible on the left.

Atlas Electronic Festival, Marrakech (MR), 2017

# Erratic

A person is silhouetted against a bright, hazy light source in the center of a large, empty theater. The person appears to be sitting at a desk or workstation, possibly operating a computer or audio equipment. The theater's ornate, curved balconies and rows of seats are visible in the foreground and background, creating a sense of vastness and isolation. The atmosphere is thick with smoke or fog, which catches the light and adds to the dramatic, moody aesthetic of the scene.

Transmission Festival, Ravenna (IT), 2016

A photograph of two women lying on their backs on a purple mat with a white grid pattern. Both women are wearing black VR headsets. They are wearing brown, form-fitting, long-sleeved tops and light-colored shorts. The woman in the foreground has her head tilted back, while the woman behind her has her head tilted forward. The background is a purple wall with a white grid pattern.

# Beyond The Typhoon

Gulangyu (CN), 2016

# Initiation



Westbund Art Center Shanghai (CN), 2017



# Pelerinage

Sonar Festival, Barcelona (ES), 2015

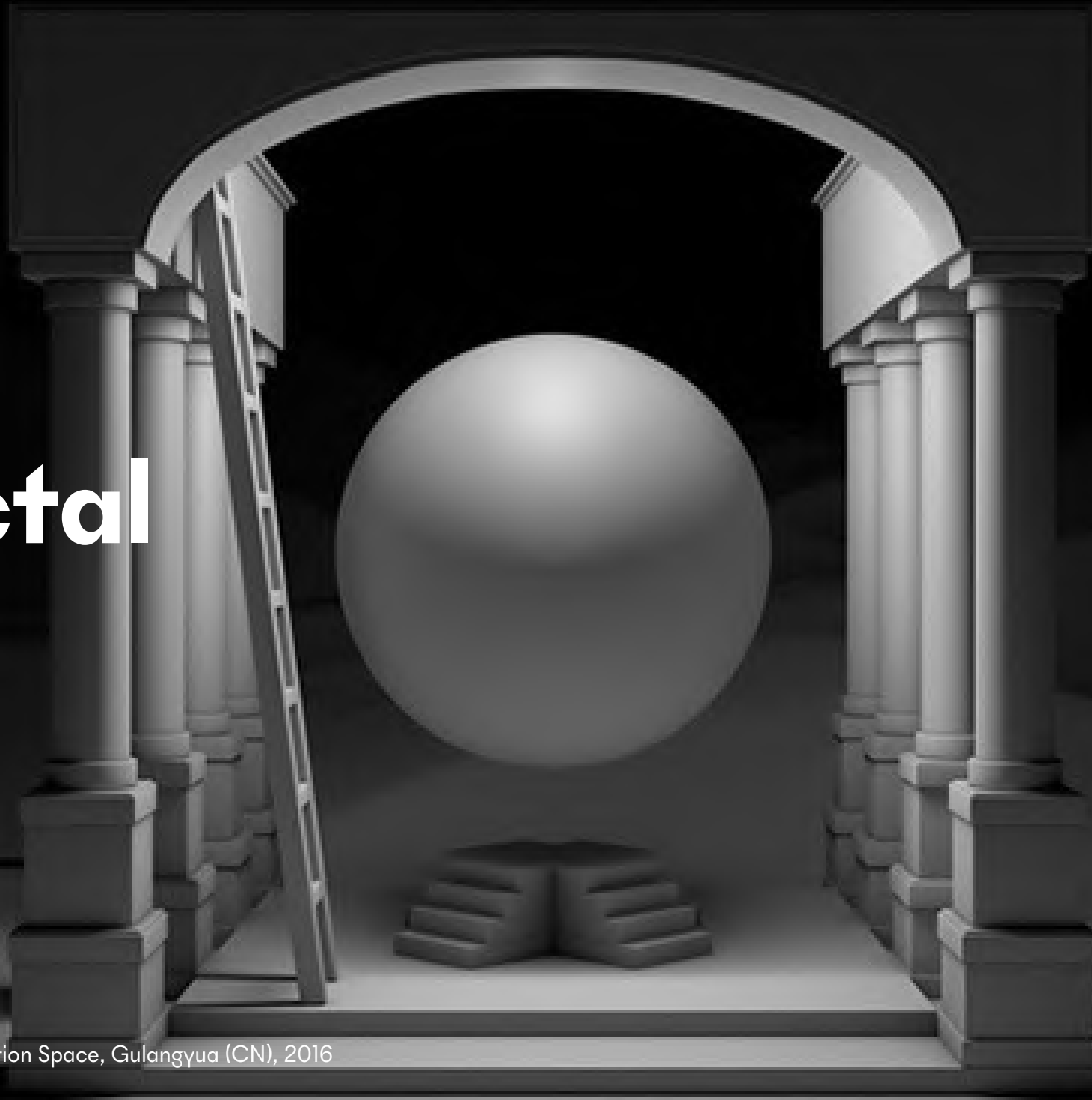
# Alcove



Mira Festival, Barcelone (ES), 2015

# Octal

The Wormhole Exhibition Space, Gulangyua (CN), 2016





# Post Tenebras Lux



Parc des Bastions, Geneva (Ch), 2016

# Das Fremde

Yamagata Biennale (JP), 2020



# Temple



Neuchâtel Symphonic Ensemble (CH), 2017



[Watch our 2021 Documentary here](#)